

# SCENES FROM EARTH

Mario A. Gaetano

## Landscape No. 1

*very slowly, freely*

low sus. cymbal  
*p*

high sus. cym.  
on timp. head  
*p*

xylophone  
rubber mallets  
*p*

vibes, motor on,  
pedal always down  
*p*

Piano  
*mp* 7  
ped.

bowed gong  
*p*

chimes

4 almglocken

7

**A**

Perc. 1

Perc. 2  
(gliss)  
*mp*  
mark tree

Perc. 3  
*p*  
(to bells)  
*p*  
very freely,  
repeat ad lib  
*p*  
continue

Perc. 4  
(to crotales)  
*p*  
very freely,  
repeat ad lib  
*p*

Piano  
8<sup>va</sup>  
ped. 11

Perc. 5

Perc. 6  
(pedal down)  
almglocken  
very freely,  
repeat ad lib  
*p*  
continue

Perc. 7  
continue

**B** Allegro ♩ = 132

12

Perc. 1 *with sticks* *L.v.*

Perc. 2

Perc. 3 *continue* *L.v.*

Perc. 4 *continue* *L.v.*

Piano

Perc. 5 *flexatone*

Perc. 6 *very freely, repeat ad lib* *p* *continue* *L.v.*

Perc. 7 *continue* *L.v.*

*cresc. molto* *ff* *3 triangles* *metal strikers* *metal strikers* *ff* *cresc. molto* *ff* *very freely, repeat ad lib* *p* *cresc. molto* *ff* *ped.* *flexatone* *cresc. molto* *ff* *tuned gongs* *almglocken metal strikers* *ff* *cresc. molto* *ff*

**C** tempo 1

16

10" 10"

Perc. 1 *all players repeat previous bar over and over, ad lib. do not coordinate with other players* *ppp* *timpani slow gliss, no roll* *low sus. cymbal (yarn mallets)* *pp*

Perc. 2 *ppp* *fz* *high sus. cym. on timp. head* *(gliss)* *mf*

Perc. 3 *ppp* *xylophone rubber mallets* *p*

Perc. 4 *ppp* *to vibes* *p* *L.v.*

Piano *ppp* *mp* *ped.*

Perc. 5 *ppp*

Perc. 6 *ppp* *chimes* *mp* *L.v.*

Perc. 7 *ppp*

D

Perc. 1

Perc. 2 *pp* *mark tree*  
*p* *slow gliss (roll)*

Perc. 3 *p*

Perc. 4 *l.v.*  
*p l.v.*

Piano *ped.* 12  
*bowed gong*  
*p* *ped.* 7 *l.v.*

Perc. 5 *p*

Perc. 6 *mp* (pedal down)

Perc. 7

repeat and fade

Perc. 1 *l.v.*

Perc. 2 *repeat and fade*

Perc. 3 *repeat and fade*

Perc. 4 *repeat and fade*

Perc. 5 *repeat and fade*

Perc. 6 *repeat and fade*

Perc. 7 *repeat and fade*

Piano *p* (keep pedal down to end of piece)  
*repeat and fade*  
*l.v.*