

UNCLEAR FACES

Kylle Strunk

INSTRUMENTATION

Marimba (5.0-octave)

Percussion

Hi-Hat, Kick Bass Drum (w/ pedal), Bongos, Snare Drum,
Brake Drum, Ride Cymbal, Splash Cymbal, Glockenspiel

PROGRAM NOTES

Unclear Faces represents a point, any point, in someone's life when it is unclear what is happening. I wrote this piece to feel a sense of escape in a time of uneasiness. The piece showcases its theme through a motivic use of three-versus-four polyrhythms, which are constantly switched between performers. It is also heard in the melodic and harmonic devices and in the instrumentation contrast between a marimba and a multi-percussion setup.

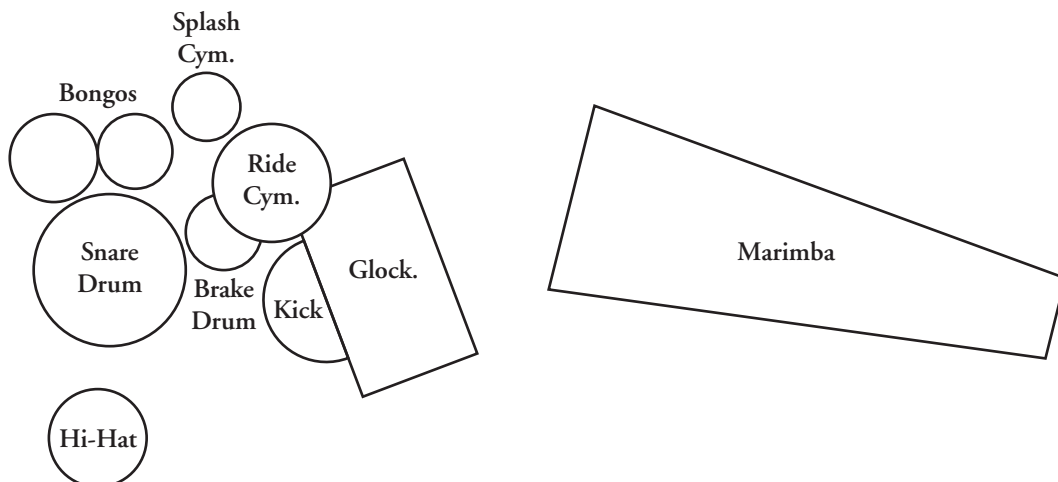
-K.S.

PERFORMANCE NOTES

- The multi-percussionist should play with either rutes or sticks when notated. If playing with sticks, microphones should be placed on or around the marimba to ensure a well-balanced ensemble.
- The tuning of the drums is left up to the percussionist. However, it is recommended that the ride cymbal be fairly wet to ensure a good a suspended cymbal roll sound when required.
- When the Hi-Hat is played with the foot, the performer may play it with their heel if it is placed behind them.
- An improvisatory percussion solo appears in measures 210-216. The percussionist should improvise in a manner that reflects the style of the piece while executing notated articulations and rhythms.
- Ghost notes for both performers appear in parentheses.

SUGGESTED SET-UP

Audience



Medium Difficult
Duration - ca. 8:00

UNCLEAR FACES

Duet for Marimba and Percussion

Kylle Strunk

no roll
w/ medium-soft mallets

Expressive, with feeling ♩ = 72

Marimba (5.0-octave)

Percussion

Ride Cymbal w/ mallet shafts

Glockenspiel w/ bright mallets

f (fast to slow) *mp*

6

Mar.

Perc.

11

Mar.

Perc.

pp

w/ soft yarn

p

With a feeling
of uncertainty ♩ = 110

w/ hard mallets

Mar.

Perc.

Bongos w/ hands

Kick Drum

p *mf* *p*

mp *p* *mf* *p*

19

Mar.

Perc.

mf *p* *p* *p*

23

Mar.

Perc.

mf *p* *mf*

27 *slight accel.* **29** *a tempo*

Mar.

Perc.

Snare Drum w/ sticks or rutes

f *p*

32

Mar.

Perc.

mf

36

molto rit.

39 Unyielding ♩ = 110

Mar. *p* *mp*

Perc.

41

accel.

Mar. *mf*

Perc. head *p* *mf*

45

(accel.)

Mar.

Perc. Brake Drum Ride Splash

48

(accel.)

49 Steadfast ♩ = 136

Mar. *ff* *f* *p*

Perc. *ff* *f* *p*

52

Mar.

Perc.

f *p*

56

Mar.

Perc.

f *p*

60

Mar.

Perc.

p *f*

64

Mar.

Perc.

p *f* ghost note

68

Mar. *fp* *mf*

Perc. *mf*

72

Mar. *p* *mf* *f*

Perc. *p* *mf*

74

75

Mar. *mf* *f* *mf* *f* *mf* *f*

Perc. *mf* *f* *mf* *f*

78

Mar. *mf* *f* *rit.*

Perc. *mf* *f* *p*

81 Timidly $\text{♩} = 110$

Mar. *p*

Perc.

Mar.

Perc.

Mar.

Perc.

92 *rit.* 94 Sullen $\text{♩} = 96$

Mar. *pp* *mp*

Perc. *pp* *p* *mp*

Glock. w/ bright mallets

w/ medium-soft mallets

w/ mallet shafts