

# TIP TOES

## Jessica Flannigan

### INSTRUMENTATION\*

**Part 1 . . . . . Castanets**

may double or substitute Woodblock  
or another wooden sound

**Part 2 . . . . . Tambourine**

may double or substitute Snare Drum  
or any kind of Shaker

**Part 3 . . . . . Cajón 1\*\***

may double or substitute any Hand Drum  
(djembe, congas, bongos) or 2 Toms  
- needs to produce 3 contrasting sounds (bass, open, slap)

**Part 4 . . . . . Cajón 2\*\***

may double or substitute any Hand Drum  
(djembe, congas, bongos) or 2 Toms  
- needs to produce 3 contrasting sounds (bass, open, slap)

\* Like all pieces in the Ignite Series, the instrumentation is flexible for all parts. You may perform with as few as 4 players or with as many as you have in your percussion ensemble.

\*\* Parts 3 & 4 include two versions of the part – one easier and one advanced. Feel free to mix and match as is appropriate for the level of your individual players.

### PROGRAM NOTES

With the castanets acting as your time keeper, or tapping toe, **Tip Toes** is a quick, light piece to add to any concert. The construct of the piece gives performers the opportunity to work on listening and balance while keeping the audience engaged with some of the pop-like rhythms they hear on the radio.



This unique series was designed specifically for young percussionists as they experience the magic of playing in a percussion ensemble. Each piece provides the director and students with great flexibility – from the number of players to the tempo to the instrumentation.

Light a fire under your students today!

Medium Easy  
4+ Players  
Duration - ca. 3:30

The IGNITE Series for the Developing Percussion Ensemble

# TIP TOES

Jessica Flannigan

♩ = 132-160

Part 1 Castanets *mf*

Part 2 Tambourine *mp* *f*

Part 3 [advanced] Cajón 1 *mp* snare/open sound  
[easier] Cajón 1 *mp* snare/open sound

Part 4 [advanced] Cajón 2 *mp* snare/open sound  
[easier] Cajón 2 *mp* snare/open sound

7 11

P1 Cast. *f*

P2 Tamb. *f*

P3 [adv.] Caj. 1 *mf* bass sound  
[easier] Caj. 1 *mf* bass sound

P4 [adv.] Caj. 2 *f* *mf*  
[easier] Caj. 2 *f* *mf*

13

P1 Cast.

P2 Tamb.

P3 [adv.] Caj. 1  
[easier] Caj. 1

P4 [adv.] Caj. 2  
[easier] Caj. 2

*mf*

x = edge/slap sound

*f*

17

19

P1 Cast.

P2 Tamb.

P3 [adv.] Caj. 1  
[easier] Caj. 1

P4 [adv.] Caj. 2  
[easier] Caj. 2

*f*

*mp*

x = edge/slap sound

*f*

bass sound

*mp*

*mp*

21

P1 Cast. *ff p*

P2 Tamb. *f*

P3 [adv.] Caj. 1 *ff*  
[easier] Caj. 1 *ff*

P4 [adv.] Caj. 2 *f*  
[easier] Caj. 2 *f*

26

P1 Cast. *p ff mf ff mp mf ff*

P2 Tamb. *p f mf p ff p mf*

P3 [adv.] Caj. 1 *p f mp ff mp*  
[easier] Caj. 1 *p f mp ff mp*

P4 [adv.] Caj. 2 *p f ff mp f*  
[easier] Caj. 2 *p f ff mp f*

30

P1 Cast. *ff* *p* 4x 4x

P2 Tamb. *ff* *p* *mf*

P3 [adv.] Caj. 1 *ff* *mf*  
[easier] Caj. 1 *ff* *mf*

P4 [adv.] Caj. 2 *ff* *p* *mf*  
[easier] Caj. 2 *ff* *p* *mf*

34

P1 Cast. *mf*

P2 Tamb.

P3 [adv.] Caj. 1  
[easier] Caj. 1

P4 [adv.] Caj. 2  
[easier] Caj. 2